Louisiana Club Golf Outing Guidelines / Procedures

1. Introduction

The Louisiana Club golf group was formed to give members an opportunity to use golf as a means of getting together and to socialize with individuals having like interest. Play is usually on the first Tuesday of the month on executive courses in a best ball / scramble format. Even with prize money involved the main purpose is social, not competitive. All player levels are welcomed and encouraged to play. Golf outings are always followed by a social near the location the round is played.

2. General Information

- 2.1. Effective August 2020, the day of play will be the first Wednesday of the month. Members interested in playing should advise the organizer at least 8 days in advance (8 days before the day of play). Tee time request are normally made 6 or 7 days before the day of play. Notifications received after the tee time request is made will be placed on a wait list.
- 2.2. In the event play cannot take place, weather or otherwise, the participants signed up will be scheduled on the same day one week later. Advise the golf coordinator if you cannot play on the rescheduled date.
- 2.3. Tee time request will be made on the same course for all foursomes unless the number of foursomes exceeds eight (8). Request will be made for 9:30 AM with an 8:00 earliest time and 3:30 PM as the latest time. The reason for the wide time range is to have a better chance in getting a tee time, especially in the months where the Villages is more populated.
- 2.4. Cost will be \$3.00 per person. In the event a group plays as a threesome, they may alternately take an extra shot provided each player pays \$4.00 each equalizing the total of a foursome as described in Section 4.4.4. It would be very helpful if you could bring the correct change.

All monies collected will be given out in prizes. The number of places is dependent on the number of foursomes participating. Below can be used as a guideline. The actual amounts are to be determined by the captain.

3. Procedure

3.1. An attempt will be made to pair golfers with players they have not played with before. An email will be sent with the lineup once determined.

- Changes can be made to the lineup on player's request. This is to accommodate transportation issues, etc.
- 3.2. The course captains will be Billy LaCasse and Ragu Montelaro. The captain is responsible for collecting the prize money, player movements in team makeups and distributing the prize money.
- 3.3. Players should arrive and be ready for play at least 30 minutes before their scheduled tee time. The captain(s) should arrive 40 minutes before the first tee time. In the Summer months the courses usually run ahead of schedule.

4. Format

- 4.1. Play will be a scramble format consisting of four (4) players per team.
- 4.2. Men 79 and younger must play from the gold or black tees. Men 80 and older have a choice of playing from the gold or green tees. Ladies may use the green or gold tees. Whichever tees are chosen must be used for the entire round.
- 4.3. Each player tees off on each hole. The best of the tee shots is selected and all players play their second shots from that spot. The best of the second shots is determined, then all play their third shots from that spot, and so on until the ball is holed.
- 4.4. Team makeup variations.
 - There are minimum and maximum shots allowed by each player in the foursome. Below are the number of tee shots required depending on the team composition. This is done in an effort to equalize each team.
 - 4.4.1. Four player teams with 3 males and 1 female. The men need to hit at least 2 tee shots each and the lady takes at least 1 tee shot. This consist of 7 tee shots leaving 2 tee shots to be taken by any of the 4 players.
 - 4.4.2. <u>Four player teams with 4 male players</u>. A minimum of 2 tee shots is required by each player leaving one hole at which the tee shot can be taken by any player.
 - 4.4.3. <u>Four player team with 2 males and 2 females.</u> Males need to have 2 tee shots each. Females need to have a total of 3 tee shots, 2 from one and 1 from the other. That would be a total of 7 tee shots with 2 left over for anybody.

4.4.4. <u>Three player team</u>. Each player must have a minimum of 2 tee shots but a maximum of 4 tee shots.

As mentioned in Section 2.4., a three-player team may take an additional shot on each hole to equal the number of tee shots of a four-player team. In doing so an extra \$1.00 is to be paid by each player to equal a four-player team.

The player listed first on the score card will take two shots of each stroke played on that hole. If either of the two tee shots are used for that hole the hole is credited to that player as shot. See sample score card in Section 5. The dots indicate the player that is to take an extra shot of that hole. The order of taking the extra shot can vary but must follow a repetitive sequence.

5. Prize Money

All monies collected will be given out in prizes. Following are guidelines used in distribution of the prize money. A sample score card is shown at the end of this section. Some order of similarity will make it easier for the person reviewing the score cards to determine a winner.

5.1. Closest to the pin. One hole on each course used will be selected for the CP. A prize will be given for the female and a separate prize for the male. The selected hole will applicable for both the female and male players.

The amount given for closest to the pin can be between \$4.00 to \$6.00. The reason for the range is to help in establishing an even number for the distribution of the other prize money as described below.

5.2. The other prize money breakdown is dependent on the number of foursomes in the outing. Note, the percentages given are approximate and are to be used only as a guideline in the distribution of the money less the amount given out for the CP.

From 2 to 3 foursomes, 1st place only (100%)

From 4 to 7 foursomes, 1st place 70% and 2nd place 30%

More than 7 foursomes, 1st place 50%, 2nd 30% and 3rd 20%.

The following method is to be used in the event of a tie.

- 5.2.1. The winner will be determined on the basis of the best score starting from the last hole. The best score on the last hole will be the winner. In the event the score(s) is still tied, the next lower hole will be used with the teams that are still tied until the tie is broken. For example, if three teams are tied and one team has a bogie, only two teams are considered on the 8th hole. If one of the three has a better score on hole 9 that team is considered the winner.
- 5.3. Prize money will be given out at the social held after the round of golf. See Section 6 for information on the social. In the event a winner is not present at the social, the money will be held for him or given to another player to see that it is received by the winner.
- 5.5. The following sample is the suggested way of filling out the score card. Only two marks for each hole are required on the score card, an "X" or "V" next to the player's name of who's tee shot was used and the team score on that hole in the middle line. The dots in the upper right corners indicate the sequence of who is to take an extra shot when the team consist of three players.

HOLE	1	2	3	4	5	6	7	8	9	ТОТ
Gold Tee	148	152	151	125	150	140	143	338	160	1507
PAR	3	3	3	3	3	3	3	4	3	28
SALLY DOE				10		1	0			
SALLY DOE	1		1		•			10	1	
+/-	3	3	(E)	3	4	3	(2)	4	3	27
JOE BLOW		1	•		1	9	1		9	
HANDCOCK	N	၁ ရှိ	HO	pw						
Green Tee	118	118	130	110	131	129	131	273	148	1288

6. After Golf Social

Each Louisiana Club golf outing is followed by a social gathering. Its location is selected by the president and dependent on the location of the course(s) used. As a representative of the club, players should be thoughtful and respective of the staff where the social is held.